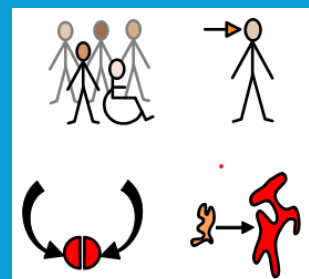


CYCLE 3: TERM 1:

PEOPLE WHO MAKE A DIFFERENCE – Exploring the roles and contributions of people in the wider community

(SCIENCE, HISTORY, ART – FAMOUS ARTISTS and RELIGIOUS EDUCATION)

(Code-)

	Sensory Pathway		Communication Pathway		Core Pathway	
EYFS	English	Introduce core books for the year Non-fiction: labels	English	Introduce core books for the year Non-fiction: labels & lists	English	Introduce core books for the year Non-fiction: labels & lists
	Maths	Exploring Full and Empty : Using tactile containers to explore these concepts.	Maths	Number Recognition Place Value	Maths	Number Recognition Place Value
	PSED Healthy relationships Building trust, understanding boundaries and managing emotions in relationships.	React to sensory prompts representing relationships (e.g., soft toys for trust, calming visuals for boundaries).	PSED Healthy relationships Building trust, understanding boundaries and managing emotions in relationships.	Match simple visuals of safe actions (e.g., hand-holding) to props.	PSED Healthy relationships Building trust, understanding boundaries and managing emotions in relationships. .	Recognise basic relationship dynamics (e.g., family, friends).
	RSE Developing Self-Confidence	Simple choices, self-expression.	RSE Developing Self-Confidence	Simple choices, self-expression.	RSE Developing Self-Confidence	Simple choices, self-expression.
	P.E	Flexibility and Movement : Guided stretches, reaching, and yoga basics.	P.E	Dance : Exploring rhythm and movement to music.	P.E	Ball Games : Developing passing and catching skills in small-sided games.
	History	Experience sensory input related to people in their community : Listen to recorded voices of people who help us (e.g., sirens for police, beeping	History	Begin to recognise people in the community.: Identify and react to pictures or real-life images of community helpers (e.g., doctors, firefighters, teachers).	History	Begin to recognise different people in their community. : Identify key figures such as doctors, firefighters, and teachers using pictures,

		scanners for shop workers, heartbeat sounds for doctors).				symbols, and real-life experiences.
	Art	People who help us every day (e.g., nurses, shopkeepers, bus drivers): Exploring textures of uniforms and objects (e.g., sponges for cleaning, soft wool for scarves).	Art	Explore colours and simple mark-making related to people: Experiment with mark-making using fingers, brushes, or stamps to create simple representations of people.	Art	Explore different art materials and simple mark-making: Experiment with drawing and painting to create simple portraits of people in the community.
	Science	Explore sensory experiences related to the body: React to different sensations on the skin (e.g., warm/cool, soft/firm).	Science	Recognise and name key body parts: Match simple images of body parts to their names using visuals or symbols.	Science	Identify external body parts and their functions: Name and describe simple body parts (e.g., “Eyes help us see”).
	Computing Digital Storytelling & Creativity	Exploring interactive books (e.g., tapping screens to turn pages).	Computing Digital Storytelling & Creativity	Choosing between different story outcomes using symbols.	Computing Digital Storytelling & Creativity	Using basic writing tools to type simple words.
	Religious Education Christianity – Harvest Festival & Giving	Exploring textures of harvest foods (grains, fruits, vegetables).	Religious Education Christianity – Harvest Festival & Giving	Exploring textures of harvest foods (grains, fruits, vegetables).	Religious Education Christianity – Harvest Festival & Giving	Recognizing symbols of harvest (wheat, bread, baskets).
	Key events / trips	-	Key events/trips	-	Key events / trips	

KEY STAGE 1	English	Introduce core books and key poetry for the year Non-fiction: labels & lists	English	Introduce core books and key poetry for the year Non-fiction: labels & list	English	Introduce core books and key poetry for the year Non-fiction: labels, lists & captions
	Maths	Exploring Full and Empty : Using tactile containers to explore these concepts.	Maths	Number Recognition Place Value	Maths	Number Recognition Place Value
	PSED Healthy relationships Building trust, understanding boundaries and managing emotions in relationships.	Explore tactile items symbolizing boundaries (e.g., textured mats for personal space).	PSED Healthy relationships Building trust, understanding boundaries and managing emotions in relationships.	Identify safe and unsafe behaviours using symbols or photos.	PSED Healthy relationships Building trust, understanding boundaries and managing emotions in relationships.	Learn the importance of respect and kindness in relationships.
	RSE Developing Self-Confidence	Simple choices, self-expression.	RSE Developing Self-Confidence	Simple choices, self-expression.	RSE Developing Self-Confidence	Simple choices, self-expression.
	P.E	Flexibility and Movement : Guided stretches, reaching, and yoga basics.	P.E	Dance : Exploring rhythm and movement to music.	P.E	Ball Games : Developing passing and catching skills in small-sided games.
	History	Begin to respond to sensory representations of different jobs: Explore props linked to different roles (e.g., soft bandages for nurses, hard helmets for firefighters).	History	Identify and name people who help us: Match symbols or images to the correct profession (e.g., “Police = keep us safe”).	History	Identify and name significant individuals who help us.: Match pictures of community helpers (e.g., police officers, nurses) with their roles using simple words or symbols.
	Art	Firefighters and police officers: Creating a red and yellow painting to represent fire.	Art	Use different materials to create images of people: Use collage, stickers, or playdough to create pictures of community helpers.	Art	Use different materials to create representations of people: Make collages or sculptures of key figures (e.g., using playdough to create a nurse or firefighter).
	Science	Recognise that different parts of the body exist: Respond to touch on different body parts and	Science	Identify different body parts and their uses: Use structured language (e.g., “Hands for clapping, feet for	Science	Recognise that humans change as they grow:

		react to body-related songs and sounds.		walking”) with gesture or symbol support.		Compare babies and older children (e.g., “Babies drink milk, big kids eat food”).
	Computing Digital Storytelling & Creativity	Selecting characters or colours in a digital story.	Computing Digital Storytelling & Creativity	Adding simple text or audio recordings to a story.	Computing Digital Storytelling & Creativity	Adding images and voice recordings to a digital project.
	Religious Education Christianity – Harvest Festival & Giving	Listening to Christian hymns about sharing and kindness.	Religious Education Christianity – Harvest Festival & Giving	Matching pictures of foods collected during Harvest Festival.	Religious Education Christianity – Harvest Festival & Giving	Matching pictures of foods collected during Harvest Festival.
	Key events / trips		Key events / trips		Key events / trips	
KEY STAGE 2	English	Introduce core books and key poetry for the year Non-fiction: labels	English	Introduce core books and key poetry for the year Non-fiction: labels, lists & captions	English	Introduce core books and key poetry for the year Non-fiction: labels, lists & captions
	Maths	Exploring Full and Empty : Using tactile containers to explore these concepts.	Maths	Number Recognition Place Value	Maths	Number Recognition Place Value
	PSED Healthy relationships Building trust, understanding boundaries and managing emotions in relationships. .	Match sensory prompts (e.g., shaking hands, hugs) to visual images of positive relationships.	PSED Healthy relationships Building trust, understanding boundaries and managing emotions in relationships.	Use PECS or simple sentences to describe what makes a relationship positive (e.g., Explore individuals such as Florence Nightingale (healthcare), Rosa Parks (civil rights), and Sir David Attenborough (environment)..g., sharing).	PSED Healthy relationships Building trust, understanding boundaries and managing emotions in relationships.	Explore positive communication methods in relationships (e.g., listening, using kind words).
	RSE Developing Self-Confidence	Developing a positive self-image.	RSE Developing Self-Confidence	Developing a positive self-image.	RSE Developing Self-Confidence	Developing a positive self-image.
	P.E	Flexibility and Movement : Guided stretches, reaching, and yoga basics.	P.E	Dance : Exploring rhythm and movement to music.	P.E	Ball Games : Developing passing and catching skills in small-sided games.

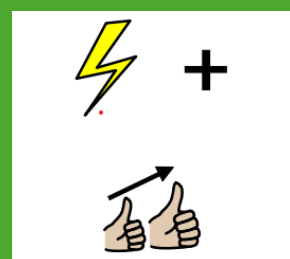
	History	Show awareness of different people who help us in the community: Feel different textures (e.g., smooth plastic stethoscope vs. rough firefighter hose), respond to contrasting sounds (e.g., quiet library vs. loud construction site).	History	Recognise famous people in history who have helped others: Use simple structured sentences (e.g., “Florence Nightingale helped people in hospitals”).	History	Recognise famous figures from history who contributed to society: Explore individuals such as Florence Nightingale (healthcare), Rosa Parks (civil rights), and Sir David Attenborough (environment).
	Art	Farmers and food workers: Creating prints using fruit and vegetables.	Art	Develop skills in painting and drawing to represent real people: Create simple portraits of famous individuals using templates or structured guidance.	Art	Develop techniques in painting, drawing, and sculpture to represent real people: Use different art techniques to create portraits of historical figures (e.g., sketching Rosa Parks, painting Van Gogh).
	Science	Begin to associate body parts with movement and function: Show awareness of how different body parts move (e.g., arms for reaching, legs for kicking).	Science	Begin to understand how to care for the body (hygiene, food, rest): Use simple phrases or AAC (e.g., “Wash hands,” “Brush teeth”) to talk about self-care.	Science	Understand how exercise, food, and hygiene affect health: Identify healthy vs. unhealthy choices using simple reasoning.
	Computing Digital Storytelling & Creativity	Listening to and responding to digital stories with sound effects.	Computing Digital Storytelling & Creativity	Using voice-to-text tools to create simple sentences.	Computing Digital Storytelling & Creativity	Creating and editing a short interactive book.
	Religious Education Christianity – Harvest Festival & Giving	Feeling baskets, sacks, and woven materials used in harvest displays.	Religious Education Christianity – Harvest Festival & Giving	Feeling baskets, sacks, and woven materials used in harvest displays.	Religious Education Christianity – Harvest Festival & Giving	Learning how Christian charities help the hungry.
	Key events / trips		Key events / trips		Key events / trips	

KEY STAGE 3	English	Introduce core books for the year Non-fiction: labels & lists	English	Introduce core books and key poetry for the year Non-fiction: information, including labels, lists and captions	English	Introduce core books and key poetry for the year Non-fiction: information, including labels, lists and captions
	Maths	Exploring Full and Empty : Using tactile containers to explore these concepts.	Maths	Number Recognition Place Value	Maths	Number Progression Place Value
	RSE/PSED Healthy relationships Building trust, understanding boundaries and managing emotions in relationships.	Recognise safe vs. unsafe touch using sensory props.	RSE/PSED Healthy relationships Building trust, understanding boundaries and managing emotions in relationships.	Discuss strategies for building trust in relationships using guided visuals.	RSE/PSED Healthy relationships Building trust, understanding boundaries and managing emotions in relationships.	Reflect on qualities of healthy relationships and how to maintain them.
	RSE Developing Self-Confidence	Building confidence in friendships, teamwork.	RSE Developing Self-Confidence	Building confidence in friendships, teamwork.	RSE Developing Self-Confidence	Building confidence in friendships, teamwork.
	P.E	Flexibility and Movement : Guided stretches, reaching, and yoga basics.	P.E	Dance : Exploring rhythm and movement to music.	P.E	Ball Games : Developing passing and catching skills in small-sided games.
	History	Explore to sensory contrasts between historical and modern community roles: Compare materials used in the past and present (e.g., wooden police whistle vs. modern radio, old-fashioned nurse's apron vs. modern scrubs).	History	Compare different community roles and their impact on society: Use visual supports, structured discussions, or AAC devices to compare historical figures (e.g., “Nurses help sick people, firefighters put out fires”).	History	Compare different roles in society and their historical significance: Explore how key historical figures changed the world (e.g., how inventors, activists, and leaders helped improve people's lives).
	Art	Artists and musicians: Exploring famous artist textures (e.g., Van Gogh’s thick paint, Michelangelo’s smooth sculptures).	Art	Explore how artists have painted or drawn people in history: Look at famous portraits (e.g., Queen Elizabeth I, Martin Luther King Jr.) and create their own simple versions.	Art	Study how artists have depicted important figures in history: Explore famous portraits and sculptures (e.g., the Mona Lisa, war memorial statues) and create their own interpretations.

	Science	Experience sensory changes linked to body care and health: Respond to sensations such as washing hands, brushing hair, or feeling heartbeat changes.	Science	Recognise that exercise and healthy food help the body: Use structured sentence starters (e.g., “Running makes my heart go fast”).	Science	Recognise that the body has internal organs that help it function: Begin to understand the role of the heart, lungs, and stomach in a simplified way.
	Computing Digital Storytelling & Creativity	Using touchscreens to add simple choices (e.g., clicking a picture to change the story).	Computing Digital Storytelling & Creativity	Creating a basic multimedia book using pictures and text.	Computing Digital Storytelling & Creativity	Designing a short digital story with voice narration and images.
	Religious Education Christianity – Harvest Festival & Giving	Watching videos of Harvest Festival celebrations in churches and schools.	Religious Education Christianity – Harvest Festival & Giving	Exploring how different cultures celebrate harvest time.	Religious Education Christianity – Harvest Festival & Giving	Exploring how different cultures celebrate harvest time.
	Key events / trips		Key events / trips		Key events / trips	
KEY STAGE 4	English	Introduce core books for the year Non-fiction: labels & lists	English	Introduce core books and key poetry for the year Non-fiction: information, including labels, lists and captions	English	Introduce core books and key poetry for the year Non-fiction: information, including labels, lists and captions
	Maths	Exploring Full and Empty : Using tactile containers to explore these concepts.	Maths	Number Recognition Place Value	Maths	Number Progression Place Value
	RSE/PSED Healthy relationships Building trust, understanding boundaries and managing emotions in relationships.	Explore sensory role-play scenarios about healthy relationships.	RSE/PSED Healthy relationships Building trust, understanding boundaries and managing emotions in relationships.	Reflect on how boundaries protect relationships and independence.	RSE/PSED Healthy relationships Building trust, understanding boundaries and managing emotions in relationships.	Develop strategies for setting and maintaining personal boundaries in preparation for adulthood.

	RSE Developing Self-Confidence	Confidence in the workplace, social situations, presentations.	RSE Developing Self-Confidence	Confidence in the workplace, social situations, presentations.	RSE Developing Self-Confidence	Confidence in the workplace, social situations, presentations.
	P.E	Flexibility and Movement: Guided stretches, reaching, and yoga basics.	P.E	Dance: Exploring rhythm and movement to music.	P.E	Ball Games: Developing passing and catching skills in small-sided games.
	History	Begin to explore how people's work helps our world: Engage with sensory play linked to different job settings (e.g., handling soil for farming, feeling running water for plumbers).	History	Explore how historical figures' contributions affect our lives today: Use simple presentations, role-play, or symbol-supported writing to explain why figures like Rosa Parks or Alan Turing are important.	History	Understand the lasting impact of significant individuals in different fields: Investigate how historical contributions shape modern life (e.g., how Marie Curie's discoveries impact medicine today).
	Art	Builders and engineers: Making a tactile structure using foam bricks or clay.	Art	Use different artistic techniques to express ideas about influential people: Use colour choices, collage, or digital art to create expressive portraits of people who inspire them.	Art	Express personal responses to significant people through art: Use different art styles (e.g., abstract, impressionism) to create expressive artwork about people who inspire them.
	Science	Explore basic cause-and-effect related to body movement and health: Experience breathing, heart rate, and temperature changes during simple movement.	Science	Begin to understand the importance of keeping the body healthy: Use basic reasoning to answer "why" questions (e.g., "Why do we eat fruit?" – "It helps us stay strong").	Science	Understand how lifestyle choices impact health over time: Explore why certain habits (e.g., smoking, exercise, diet) affect the body positively or negatively.
	Computing Digital Storytelling & Creativity	Using touchscreens to add simple choices (e.g., clicking a picture to change the story).	Computing Digital Storytelling & Creativity	Designing a short digital story with voice narration and images.	Computing Digital Storytelling & Creativity	Producing a fully digital book using text, images, and voice.
	Religious Education Christianity – Harvest Festival & Giving	Experiencing the concept of giving through simple class activities (food donations).	Religious Education Christianity – Harvest Festival & Giving	Experiencing the concept of giving through simple class activities (food donations).	Religious Education Christianity – Harvest Festival & Giving	Discussing ethical issues around food waste and environmental sustainability.
	Key events / trips		Key events / trips		Key events / trips	

CYCLE 3: TERM 2:

POWER AND PROGRESS – Explore how inventions and technology have shaped society
(SCIENCE, HISTORY, DESIGN TECHNOLOGY and RELIGIOUS TECHNOLOGY)


(Code-)

	Sensory Pathway		Communication Pathway		Core Pathway	
EYFS	English	Books by famous illustrators: Eric Carle (Sensory Story)	English	Books by famous illustrators: Eric Carle	English	Books by famous illustrators: Eric Carle
	Maths	Exploring Counting to One : Exploring one-to-one correspondence with tactile items (e.g., single blocks).	Maths	Addition and Subtraction	Maths	Addition and Subtraction
	PSED Managing Emotions Recognizing and regulating emotions, especially during conflict or change.	React to sensory prompts like soothing lights or calming sounds.	PSED Managing Emotions Recognizing and regulating emotions, especially during conflict or change.	Match emotion visuals (e.g., happy, angry) to sensory props.	PSED Managing Emotions Recognizing and regulating emotions, especially during conflict or change.	Recognise happy or sad emotions through sensory play.
	RSE Puberty, Gender Identity & Body Awareness	Recognising body parts through visuals.	RSE Puberty, Gender Identity & Body Awareness	Recognising body parts through visuals.	RSE Puberty, Gender Identity & Body Awareness	Recognising body parts through visuals.
	P.E	Guided Relaxation : Introducing yoga sequences paired with calming sensory inputs (e.g., aromatherapy, music)	P.E	Ball Skills : Learning aim and control in passing games.	P.E	Net and Wall Games : Learning basic tennis or badminton skills.

	History	Experience sensory input related to old and new technology: React to sensory contrasts (e.g., soft fabric for early clothes vs. smooth plastic for modern materials). Listen to old vs. new sounds (e.g., ticking clock vs. digital beep).	History	Experience objects from the past and present: Look at and explore old vs. new objects using real items (e.g., an old telephone vs. a toy mobile phone).	History	Recognise simple differences between old and new objects: Identify past and present objects (e.g., old telephone vs. mobile phone) using pictures, models, and real objects.
	Science	Experience light, sound, and movement: React to sensory changes (e.g., flickering candlelight vs. electric light, wind blowing from a fan).	Science	Experience different textures, sounds, and movements: Feel smooth vs. rough surfaces, listen to soft vs. loud sounds (e.g., tapping wood vs. pressing a button).	Science	Recognise simple cause and effect (e.g., pushing a toy makes it move): Explore how movement works through push/pull activities. Use simple words to describe actions (e.g., "Roll the ball").
	Design Technology	Feeling different materials: Touching soft fabric, smooth plastic, rough cardboard.		Experience different materials: Feel and explore soft, hard, rough, and smooth materials using real objects.		Explore materials and objects by handling them: Feel different materials (e.g., rough wood, smooth plastic) and compare how they are used.
	Computing Social Media Awareness & Online Influence	Recognizing familiar vs. unfamiliar faces online.	Computing Social Media Awareness & Online Influence	Understanding that not everything online is real.	Computing Social Media Awareness & Online Influence	Recognizing safe vs. unsafe online behaviours.
	Religious Education Christianity - Christmas & The Birth of Jesus	Exploring Christmas lights, candles, and decorations.	Religious Education Christianity - Christmas & The Birth of Jesus	Recognizing key Christmas symbols (star, tree, nativity scene).	Religious Education Christianity - Christmas & The Birth of Jesus	Understanding the story of Jesus' birth
	Key events / trips	-	Key events/trips	-	Key events / trips	

KEY STAGE 1	English	Books by famous illustrators: Nick Sharratt (Sensory Story) Information: Toys	English	Books by famous illustrators: Nick Sharratt/Jim Field Information: Toys	English	Books by famous illustrators: Nick Sharratt/Jim Field Information: Toys
	Maths	Exploring Counting to One : Exploring one-to-one correspondence with tactile items (e.g., single blocks).	Maths	Addition and Subtraction	Maths	Addition and Subtraction
	PSED Managing Emotions Recognizing and regulating emotions, especially during conflict or change.	Explore cause-and-effect toys for regulating emotions (e.g., squeeze balls, calming jars).	PSED Managing Emotions Recognizing and regulating emotions, especially during conflict or change.	Begin identifying calming strategies using pictures or gestures.	PSED Managing Emotions Recognizing and regulating emotions, especially during conflict or change.	Explore simple strategies to calm down, like breathing or sensory objects.
	RSE Puberty, Gender Identity & Body Awareness	Recognising body parts through visuals.	RSE Puberty, Gender Identity & Body Awareness	Recognising body parts through visuals.	RSE Puberty, Gender Identity & Body Awareness	Recognising body parts through visuals.
	P.E	Guided Relaxation: Introducing yoga sequences paired with calming sensory inputs (e.g., aromatherapy, music)	P.E	Ball Skills: Learning aim and control in passing games.	P.E	Net and Wall Games: Learning basic tennis or badminton skills.
	History	Begin to explore the difference between past and present objects: Touch and feel different textures (e.g., wooden spoon vs. plastic spoon, candle wax vs. a light switch).	History	Recognise that some objects are old and some are new: Use simple visuals or matching games to sort "old" and "new" objects (e.g., candle vs. lightbulb).	History	Identify and name simple historical inventions: Match inventions to their purpose (e.g., "The wheel helps us move"). Use structured language or visuals to describe objects.
	Science	Explore materials used in inventions: Feel and compare different surfaces (e.g., smooth	Science	Explore simple cause and effect (push, pull, roll):	Science	Identify materials used in inventions: Feel and compare different materials (e.g., metal for trains,

		metal for trains, rough rope for boats).		Push and pull objects (e.g., rolling a toy car, pressing a button).		rubber for tires). Match materials to their uses (e.g., "Glass is used for windows").
	Design Technology	How things move: Rolling balls, spinning wheels, shaking rattles.	Design Technology	Explore objects that move: Push, pull, and roll objects (e.g., playing with toy cars, pushing a toy train).	Design Technology	Explore how objects move and work: Push and pull objects, test how things roll and slide, and explore basic mechanical toys.
	Computing Social Media Awareness & Online Influence	Recognizing familiar vs. unfamiliar faces online.	Computing Social Media Awareness & Online Influence	Understanding that not everything online is real.	Computing Social Media Awareness & Online Influence	Understanding that not everything online is real.
	Religious Education Christianity - Christmas & The Birth of Jesus	Listening to Christmas carols and Nativity stories.	Religious Education Christianity - Christmas & The Birth of Jesus	Matching Christmas traditions to Christian beliefs.	Religious Education Christianity - Christmas & The Birth of Jesus	Matching Christmas traditions to Christian beliefs.
	Key events / trips		Key events / trips		Key events / trips	
KEY STAGE 2	English	Books by famous illustrators: Not a box Information: Toys	English	Books by famous illustrators: Judith Kerr Information & Adverts (persuasion): Toys	English	Books by famous illustrators: Quentin Blake Information & Adverts (persuasion): Toys
	Maths	Exploring Counting to One : Exploring one-to-one correspondence with tactile items (e.g., single blocks).	Maths	Addition and Subtraction	Maths	Addition and Subtraction
	PSED Managing Emotions Recognizing and regulating emotions, especially during conflict or change. .	Match sensory props to feelings (e.g., textured balls for happy, smooth for calm).	PSED Managing Emotions Recognizing and regulating emotions, especially during conflict or change.	Use simple phrases or PECS to express feelings and calming methods (e.g., "I need quiet").	PSED Managing Emotions Recognizing and regulating emotions, especially during conflict or change.	Discuss how to handle emotions in challenging situations, like conflict.

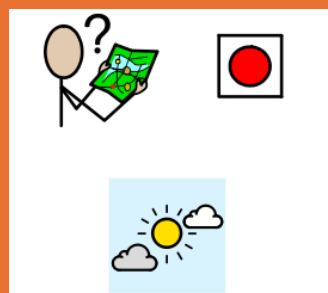
	RSE Puberty, Gender Identity & Body Awareness	Understanding basic puberty changes.	RSE Puberty, Gender Identity & Body Awareness	Understanding basic puberty changes.	RSE Puberty, Gender Identity & Body Awareness	Understanding basic puberty changes.
	P.E	Guided Relaxation: Introducing yoga sequences paired with calming sensory inputs (e.g., aromatherapy, music)	P.E	Ball Skills: Learning aim and control in passing games.	P.E	Net and Wall Games: Learning basic tennis or badminton skills.
	History	Experience how objects have changed over time: Compare heavy vs. light objects (e.g., old iron vs. modern plastic toy), respond to sounds of past and present (e.g., typewriter vs. keyboard).	History	Begin to understand that some inventions help us every day: Use simple sentence structures or symbols (e.g., "Cars help us go fast").	History	Understand how inventions changed daily life: Compare simple past vs. present objects (e.g., "People used candles, now we have light bulbs").
	Science	Experience how inventions make movement easier: Push and pull different objects (e.g., rolling wheels on a toy car, feeling a soft parachute in the air).	Science	Experience simple movement and forces: Use structured activities like "push the car, pull the wagon" with real objects.	Science	Understand how forces affect objects: Conduct simple experiments with motion (e.g., rolling a toy car down a ramp). Recognise fast vs. slow movement.
	Design Technology	Sticking and pulling apart: Feeling Velcro, pressing soft clay, pulling magnets apart.	Design Technology	Recognise simple ways things fit together: Use simple materials to stick together (e.g., Velcro, soft clay, tape).	Design Technology	Begin to explore how things are built and joined: Use glue, tape, and clips to join materials together. Create simple structures.
	Computing Social Media Awareness & Online Influence	Recognizing familiar vs. unfamiliar faces online.	Computing Social Media Awareness & Online Influence	Recognizing when online friends may not be who they say they are.	Computing Social Media Awareness & Online Influence	Exploring the risks of social media scams and catfishing.
	Religious Education Christianity - Christmas & The Birth of Jesus	Feeling soft fabric from nativity costumes and exploring a manger.	Religious Education Christianity - Christmas & The Birth of Jesus	Feeling soft fabric from nativity costumes and exploring a manger.	Religious Education Christianity - Christmas & The Birth of Jesus	Learning about Jesus' birth and its significance for Christians.
	Key events / trips		Key events / trips		Key events / trips	

KEY STAGE 3	English	Superhero Sensory Story Inventors Sensory Books	English	Graphic Novels Adverts	English	Graphic Novels Persuasion Texts
	Maths	Exploring Counting to One : Exploring one-to-one correspondence with tactile items (e.g., single blocks).	Maths	Addition and Subtraction	Maths	4 operations
	PSED Managing Emotions Recognizing and regulating emotions, especially during conflict or change.	Respond to sensory stories about managing emotions during challenges.	PSED Managing Emotions Recognizing and regulating emotions, especially during conflict or change.	Reflect on emotions and discuss strategies for regulation using visuals.	PSED Managing Emotions Recognizing and regulating emotions, especially during conflict or change.	Reflect on the importance of emotional regulation in relationships and learning.
	RSE Puberty, Gender Identity & Body Awareness	Emotional impact of puberty, body confidence.	RSE Puberty, Gender Identity & Body Awareness	Emotional impact of puberty, body confidence.	RSE Puberty, Gender Identity & Body Awareness	Emotional impact of puberty, body confidence.
	P.E	Guided Relaxation: Introducing yoga sequences paired with calming sensory inputs (e.g., aromatherapy, music)	P.E	Ball Skills: Learning aim and control in passing games.	P.E	Net and Wall Games: Learning basic tennis or badminton skills.
	History	React to sensory contrasts between early and modern technology: Explore materials used in inventions (e.g., rough bricks for early homes vs. smooth tiles for modern buildings).	History	Compare simple old and new technology: Use symbols, objects, or pictures to communicate about changes (e.g., “We used to have horses, now we have cars”).	History	Explore how key historical figures contributed to technological progress: Learn about inventors such as Thomas Edison (electricity), Alexander Graham Bell (telephone), and Tim Berners-Lee (internet).
	Science	React to sensory experiences related to forces and energy: Feel warm vs. cool air (e.g., fan vs. warm light bulb), listen to different speeds of	Science	Begin to recognise simple electrical items: Identify and match objects that use electricity (e.g., a toy light-up object vs. a wooden block).	Science	Explore how electricity and energy work in technology: Learn about batteries and simple circuits. Use hands-on activities (e.g., connecting a battery to a lightbulb).

		movement (e.g., slow vs. fast ticking clocks).				
	Design Technology	Objects changing shape: Squeezing sponges, stretching playdough, scrunching foil.	Design Technology	Begin to assemble and take apart objects: Use large blocks, magnets, or pop-up toys to build and separate materials.	Design Technology	Experiment with simple mechanisms: Explore how levers, pulleys, and wheels work using hands-on models.
	Computing Social Media Awareness & Online Influence	Recognizing familiar vs. unfamiliar faces online.	Computing Social Media Awareness & Online Influence	Responding to images of different online behaviours (e.g., thumbs up for "safe").	Computing Social Media Awareness & Online Influence	Understanding social media pressures, fake news, and online manipulation.
	Religious Education Christianity - Christmas & The Birth of Jesus	Watching videos of Christmas celebrations around the world.	Religious Education Christianity - Christmas & The Birth of Jesus	Exploring how Christmas is celebrated in different cultures.	Religious Education Christianity - Christmas & The Birth of Jesus	Debating how Christmas has changed over time.
	Key events / trips		Key events / trips		Key events / trips	
KEY STAGE 4	English	Superhero Sensory Story Inventors Sensory Books	English	Graphic Novels Adverts	English	Graphic Novels Persuasion Texts
	Maths	Exploring Counting to One : Exploring one-to-one correspondence with tactile items (e.g., single blocks).	Maths	Addition and Subtraction	Maths	4 operations
	PSED Managing Emotions Recognizing and regulating emotions, especially during conflict or change.	Practice identifying calming strategies using sensory boards.	PSED Managing Emotions Recognizing and regulating emotions, especially during conflict or change.	Create a personal coping strategy plan for emotional regulation.	PSED Managing Emotions Recognizing and regulating emotions, especially during conflict or change.	Practice independent emotional regulation using tailored tools and strategies.

	RSE Puberty, Gender Identity & Body Awareness	Menstrual health, gender identity, respecting different views.	RSE Puberty, Gender Identity & Body Awareness	Menstrual health, gender identity, respecting different views.	RSE Puberty, Gender Identity & Body Awareness	Menstrual health, gender identity, respecting different views.
	P.E	Guided Relaxation: Introducing yoga sequences paired with calming sensory inputs (e.g., aromatherapy, music)	P.E	Ball Skills: Learning aim and control in passing games.	P.E	Net and Wall Games: Learning basic tennis or badminton skills.
	History	Begin to explore how inventions help us: Engage in sensory play with objects that show how inventions make life easier (e.g., feeling cold air from a fan to represent electricity, listening to train whistles for transport advancements).	History	Understand that inventions make life easier: Explore real-life examples with structured sentences (e.g., “People use washing machines to clean clothes”).	History	Understand how past inventions shape modern technology: Investigate how past technologies led to modern advancements (e.g., steam engines to cars, typewriters to computers).
	Science	Begin to experience how electricity changes objects: Press buttons on light-up toys, explore cause-and-effect with sensory switches.	Science	Understand that electricity makes things work: Use symbols or objects to show how electricity powers things (e.g., a hairdryer, a fan, a TV).	Science	Understand how science helps create new technology: Investigate how inventions like cars, trains, and computers work using simple diagrams and models.
	Design Technology	Cause-and-effect play: Pressing buttons on simple toys, pulling ropes, twisting caps on bottles.	Design Technology	Explore how inventions are made: Use real-life objects (e.g., exploring buttons on a washing machine, pressing keys on a keyboard).	Design Technology	Investigate how products are designed and built: Learn about how products are made (e.g., clothing, vehicles, and electronics). Engage in simple design projects.
	Computing Social Media Awareness & Online Influence	Recognizing familiar vs. unfamiliar faces online.	Computing Social Media Awareness & Online Influence	Understanding basic social media icons and actions (like, comment, share).	Computing Social Media Awareness & Online Influence	Recognizing how influencers, trends, and misinformation impact opinions. Exploring career paths related to digital media, online branding, and digital ethics.

	Religious Education Christianity - Christmas & The Birth of Jesus	Experiencing Christmas traditions through sensory storytelling.	Religious Education Christianity - Christmas & The Birth of Jesus	Experiencing Christmas traditions through sensory storytelling.	Religious Education Christianity - Christmas & The Birth of Jesus	Comparing the religious and commercial aspects of Christmas.
	Key events / trips		Key events / trips		Key events / trips	



CYCLE 3: TERM 3:

ADVENTURES IN THE SKY – Explore aviation, space and beyond. (SCIENCE, HISTORY, DESIGN TECHNOLOGY and RELIGIOUS EDUCATION)

(Code-)

	Sensory Pathway		Communication Pathway		Core Pathway	
EYFS	English	Adventure sensory story	English	Adventure picture book Simple recounts	English	Adventure picture book Simple recounts
	Maths	Exploring Repetition : Recognizing repeated tactile patterns.	Maths	Shapes and patterns	Maths	Shapes and patterns
	PSED Consent and Boundaries Understanding the importance of consent and respecting personal space.	React to sensory cues for "yes" and "no" (e.g., tactile green = yes, red = no).	PSED Consent and Boundaries Understanding the importance of consent and respecting personal space.	Match visuals of consent actions (e.g., asking for a hug) to props.	PSED Consent and Boundaries Understanding the importance of consent and respecting personal space.	Recognise when to ask for permission (e.g., taking toys).
	RSE Advanced Online Safety & Sexting Risks	Recognising friendly vs. unfriendly messages (basic).	RSE Advanced Online Safety & Sexting Risks	Recognising friendly vs. unfriendly messages (basic).	RSE Advanced Online Safety & Sexting Risks	Recognising friendly vs. unfriendly messages (basic).
	P.E	Mobility and Endurance : Combining physiotherapy with longer guided movements (e.g., walking practice).	P.E	Fitness Circuits : Improving stamina with short bursts of activity.	P.E	Fitness Building : Using circuits to improve stamina, strength, and flexibility.
	Science	Noticing the sky: Looking at light sources, mirrors, and sky images.	Science	Begin to recognise things that move in the sky: Use images, toys, or real-life observations to look at birds, planes, and clouds.	Science	Recognise objects that move in the sky (e.g., sun, moon, clouds, birds): Use pictures, real-life images, and outdoor observations to

						point out things that move in the sky.
	Design Technology	Experience different textures related to flying objects: Feel smooth plastic (toy planes), soft fabric (parachutes), and rough cardboard (model planes).	Design Technology	Begin to recognise different objects that fly: Match toy planes, kites, and balloons to pictures or symbols.	Design Technology	Recognise that some objects can fly: Learn that kites, planes, and rockets move through the air.
	History	Experience sensory input related to historical flight and space events: Respond to bright lights (Moon Landing), gentle vibrations (rocket launch sounds), and movement (airplane simulation).	History	Begin to recognise images of past events and people: Use visuals and symbols to match the Wright Brothers and Neil Armstrong to their achievements.	History	Recognise that flight and space travel were not always possible: Learn that in the past, people couldn't fly, but now they can.
	Computing Exploring Computer Networks & Digital Footprints	Recognizing when something is "on" or "off" (basic tech awareness).	Computing Exploring Computer Networks & Digital Footprints	Recognizing when devices are connected or not.	Computing Exploring Computer Networks & Digital Footprints	Understanding how devices communicate.
	Religious Education Sikhism – Vaisakhi & Equality	Exploring colourful Vaisakhi festival decorations.	Religious Education Sikhism – Vaisakhi & Equality	Recognizing Sikh symbols (Khanda, turban, golden temple).	Religious Education Sikhism – Vaisakhi & Equality	Recognizing Sikh symbols (Khanda, turban, golden temple).
	Key events / trips	-	Key events/trips	-	Key events / trips	

KEY STAGE 1	English	Adventure sensory story	English	Adventure picture book Simple recounts	English	Adventure picture book Simple recounts
	Maths	Exploring Repetition : Recognizing repeated tactile patterns.	Maths	Shapes and patterns	Maths	Shapes and patterns
	PSED Consent and Boundaries Understanding the importance of consent and respecting personal space.	Explore textured prompts for personal space (e.g., stop/go mats).	PSED Consent and Boundaries Understanding the importance of consent and respecting personal space.	Identify appropriate ways to give or deny consent using visuals.	PSED Consent and Boundaries Understanding the importance of consent and respecting personal space.	Explore the concept of saying “yes” or “no” through role-play.
	RSE Advanced Online Safety & Sexting Risks	Recognising friendly vs. unfriendly messages (basic).	RSE Advanced Online Safety & Sexting Risks	Recognising friendly vs. unfriendly messages (basic).	RSE Advanced Online Safety & Sexting Risks	Recognising friendly vs. unfriendly messages (basic).
	P.E	Mobility and Endurance : Combining physiotherapy with longer guided movements (e.g., walking practice).	P.E	Fitness Circuits : Improving stamina with short bursts of activity.	P.E	Fitness Building : Using circuits to improve stamina, strength, and flexibility.
	Science	Watching floating objects. Blowing bubbles and watching them move.	Science	Identify simple flying objects: Match pictures of flying objects (e.g., plane, bird, rocket) to their names using symbols, visuals, or PECS.	Science	Identify and name different things that fly: Match images or simple models of birds, airplanes, and rockets to their names.
	Design Technology	Begin to respond to objects that move in the air: Watch and feel floating fabrics, blowing air, and toy planes moving in front of them.	Design Technology	Identify basic movement (up, down, fast, slow): Use structured phrases like “The plane goes up” with visuals or gestures.	Design Technology	Identify that objects need air to stay in flight: Begin to understand that wind or engines help objects move.
	History	Begin to notice objects and changes in movement: Watch high-contrast images of the moon and	History	Identify simple facts about the first flight and Moon Landing:	History	Identify the Wright Brothers and their invention:

		planes, feel air movement from fans or floating scarves.		Use structured phrases (e.g., "The first plane flew a long time ago.").		Recognise that the Wright Brothers created the first successful airplane.
	Computing Exploring Computer Networks & Digital Footprints	Recognizing when something is "on" or "off" (basic tech awareness).	Computing Exploring Computer Networks & Digital Footprints	Exploring how digital buttons connect to actions.	Computing Exploring Computer Networks & Digital Footprints	Recognizing digital footprints and online history tracking.
	Religious Education Sikhism – Vaisakhi & Equality	Listening to Sikh hymns and drum music.	Religious Education Sikhism – Vaisakhi & Equality	Listening to Sikh hymns and drum music.	Religious Education Sikhism – Vaisakhi & Equality	Exploring Sikh beliefs about equality and justice.
	Key events / trips		Key events / trips		Key events / trips	
KEY STAGE 2	English	Adventure sensory story	English	Adventure picture book Simple recounts	English	Adventure/Mystery stories Recounts
	Maths	Exploring Repetition : Recognizing repeated tactile patterns.	Maths	Shapes and patterns	Maths	Shapes and patterns
	PSED Consent and Boundaries Understanding the importance of consent and respecting personal space.	Match tactile items to visuals about consent and boundaries.	PSED Consent and Boundaries Understanding the importance of consent and respecting personal space.	Discuss personal space and how to say "no" in safe ways.	PSED Consent and Boundaries Understanding the importance of consent and respecting personal space.	Discuss the importance of respecting others' choices.
	RSE Advanced Online Safety & Sexting Risks	Understanding that people can lie online.	RSE Advanced Online Safety & Sexting Risks	Understanding that people can lie online.	RSE Advanced Online Safety & Sexting Risks	Understanding that people can lie online.
	P.E	Mobility and Endurance : Combining physiotherapy with longer guided movements (e.g., walking practice).	P.E	Fitness Circuits : Improving stamina with short bursts of activity.	P.E	Fitness Building : Using circuits to improve stamina, strength, and flexibility.

	Science	Feeling wind and air. Holding a scarf in front of a fan, playing with a parachute.	Science	Understand that wind helps things move in the sky: Use structured communication to describe simple movement (e.g., "Wind makes the kite fly").	Science	Understand that wind helps things move in the air: Conduct simple experiments like blowing on paper airplanes or using windmills to explore movement.
	Design Technology	Recognise contrasts in movement and forces: Compare lightweight vs. heavy objects falling, experience slow vs. fast movement.	Design Technology	Begin to understand how shape affects flight: Use symbol-supported descriptions like "Big wings help planes fly."	Design Technology	Understand how different forces affect movement: Learn that pushing, pulling, and air movement help things fly.
	History	Recognise contrasts between past and present flight: Compare smooth plastic (modern planes) vs. rough wood (early aircraft) through touch.	History	Understand that people long ago achieved new discoveries in flight: Use simple sentences (e.g., "The Wright Brothers made planes, Neil Armstrong walked on the moon.>").	History	Understand why the Moon Landing was an important event: Learn that Neil Armstrong was the first person to walk on the moon.
	Computing Exploring Computer Networks & Digital Footprints	Recognizing when something is "on" or "off" (basic tech awareness).	Computing Exploring Computer Networks & Digital Footprints	Understanding that the internet connects people.	Computing Exploring Computer Networks & Digital Footprints	Learning how cookies and tracking work.
	Religious Education Sikhism – Vaisakhi & Equality	Feeling different Sikh clothing items (turban, robes).	Religious Education Sikhism – Vaisakhi & Equality	Feeling different Sikh clothing items (turban, robes).	Religious Education Sikhism – Vaisakhi & Equality	Learning how Guru Gobind Singh established the Khalsa.
	Key events / trips		Key events / trips		Key events / trips	

KEY STAGE 3	English	Adventure sensory story	English	Adventure picture book Simple recounts	English	Adventure/Mystery chapter book Recounts
	Maths	Exploring Repetition: Recognizing repeated tactile patterns.	Maths	Shapes and patterns	Maths	Angles, symmetry and measures
	PSED Consent and Boundaries Understanding the importance of consent and respecting personal space.	Recognise personal space using guided sensory activities, like marked zones.	PSED Consent and Boundaries Understanding the importance of consent and respecting personal space.	Reflect on the importance of respecting others' boundaries through role-play.	PSED Consent and Boundaries Understanding the importance of consent and respecting personal space.	Reflect on how consent and boundaries support healthy relationships.
	RSE Advanced Online Safety & Sexting Risks	Sexting dangers, blackmail, privacy settings.	RSE Advanced Online Safety & Sexting Risks	Sexting dangers, blackmail, privacy settings.	RSE Advanced Online Safety & Sexting Risks	Sexting dangers, blackmail, privacy settings.
	P.E	Mobility and Endurance: Combining physiotherapy with longer guided movements (e.g., walking practice).	P.E	Fitness Circuits: Improving stamina with short bursts of activity.	P.E	Fitness Building: Using circuits to improve stamina, strength, and flexibility.
	Science	Exploring movement in the air: Dropping paper planes or lightweight scarves.	Science	Explore simple forces that help things fly: Use sentence starters or visual supports to describe movement (e.g., "The balloon goes up when I blow air").	Science	Recognise simple forces that help things fly: Explore how pushing, pulling, and air resistance affect movement through hands-on activities.
	Design Technology	React to cause-and-effect experiences in flight: Push and pull toy planes, feel vibrations from toy helicopters, react to floating vs. dropping objects.	Design Technology	Compare objects that move differently in air: Use sentence starters like "A paper plane moves fast, a kite moves slow."	Design Technology	Recognise how shape and materials affect flight: Explore how curved and flat surfaces change how things move in the air.

	History	React to sensory representations of historical events: Listen to recordings of rocket launches, touch textured images of the moon's surface.	History	Compare early and modern flying methods: Use symbol-supported writing or structured speech (e.g., "Planes then were small, now they are big.").	History	Compare past and present aviation and space travel: Identify that old planes were smaller and slower, and space travel has improved.
	Computing Exploring Computer Networks & Digital Footprints	Recognizing when devices are connected or not.	Computing Exploring Computer Networks & Digital Footprints	Recognizing different forms of online communication (email, video calls).	Computing Exploring Computer Networks & Digital Footprints	Understanding how employers use online history in hiring decisions.
	Religious Education Sikhism – Vaisakhi & Equality	Watching videos of Vaisakhi parades and celebrations.	Religious Education Sikhism – Vaisakhi & Equality	Watching videos of Vaisakhi parades and celebrations.	Religious Education Sikhism – Vaisakhi & Equality	Exploring how Sikhs promote equality in modern society.
	Key events / trips		Key events / trips		Key events / trips	

KEY STAGE 4	English	Adventure sensory story	English	Adventure picture book Simple recounts	English	Adventure/Mystery chapter book Recounts
	Maths	Exploring Repetition : Recognizing repeated tactile patterns.	Maths	Shapes and patterns	Maths	Angles, symmetry and measures
	PSED Consent and Boundaries Understanding the importance of consent and respecting personal space.	Practice sensory role-play scenarios about giving and receiving consent.	PSED Consent and Boundaries Understanding the importance of consent and respecting personal space.	Develop communication strategies for expressing consent and boundaries.	PSED Consent and Boundaries Understanding the importance of consent and respecting personal space.	Practice giving and receiving consent in preparation for adulthood.
	RSE	Managing explicit content, digital reputation, laws on sharing images.	RSE	Managing explicit content, digital reputation, laws on sharing images.	RSE	Managing explicit content, digital reputation, laws on sharing images.
	P.E	Mobility and Endurance : Combining physiotherapy with longer guided movements (e.g., walking practice).	P.E	Fitness Circuits : Improving stamina with short bursts of activity.	P.E	Fitness Building : Using circuits to improve stamina, strength, and flexibility.
	Science	Cause and effect : Pressing buttons to turn on fans or wind-up flying toys.	Science	Recognise how space travel and airplanes work: Use communication boards, AAC devices, or sentence frames to describe space travel (e.g., "Astronauts go to space in rockets").	Science	Explore how space travel and aviation have changed over time: Learn about astronauts, rockets, and airplanes using simple storytelling, videos, and models.
	Design Technology	Begin to explore how different shapes affect movement: Feel different shaped wings (flat vs. curved), experience air blowing over surfaces.	Design Technology	Recognise simple aerodynamic principles: Describe why objects fly differently (e.g., "A helicopter has blades, a plane has wings").	Design Technology	Apply simple mechanical principles to design objects: Use models (paper planes, parachutes) to explore how different designs work.
	History	Begin to experience cause and effect in aviation and space exploration:	History	Recognise the impact of early aviation and space travel on today's world:	History	Recognise how flight and space travel have changed how people explore the world:

		React to movement changes (rocking chairs for flying sensation), explore dark vs. bright lights for space effects.		Use structured questions (e.g., "What did the Moon Landing help us learn?").		Understand that modern technology lets people travel faster and farther than ever before.
	Computing Exploring Computer Networks & Digital Footprints	Recognizing when devices are connected or not.	Computing Exploring Computer Networks & Digital Footprints	Understanding what happens to information when it's posted online.	Computing Exploring Computer Networks & Digital Footprints	Recognizing the dangers of hacking, fraud, and illegal online activity.
	Religious Education Sikhism – Vaisakhi & Equality	Exploring colourful Vaisakhi festival decorations.	Religious Education Sikhism – Vaisakhi & Equality	Experiencing Sikh values of equality through role-play.	Religious Education Sikhism – Vaisakhi & Equality	Comparing Sikhism's focus on justice with other faiths.
	Key events / trips		Key events / trips		Key events / trips	



CYCLE 3: TERM 4: PATTERNS OF THE WORLD (SCIENCE, ART, GEOGRAPHY and RELIGIOUS EDUCATION)

(Code-)

	Sensory Pathway		Communication Pathway		Core Pathway	
EYFS	English	Stories from/about different cultures – sensory story	English	Stories from/about different cultures Rhyming Stories	English	Stories from/about different cultures Rhyming Stories
	Maths	Exploring Simple Sequencing : Sensory routines introducing before and after concepts.	Maths	Time	Maths	Time
	PSED Independence Skills Developing practical skills for independence, including decision-making and problem-solving.	React to sensory prompts for making choices (e.g., soft for yes, rough for no).	PSED Independence Skills Developing practical skills for independence, including decision-making and problem-solving.	Match visuals of basic tasks to sensory props (e.g., washing hands).	PSED Independence Skills Developing practical skills for independence, including decision-making and problem-solving.	Recognise basic daily tasks like eating or dressing.
	RSE Healthy Lifestyle & Emotional Regulation	Eating, hygiene, and movement.	RSE Healthy Lifestyle & Emotional Regulation	Eating, hygiene, and movement.	RSE Healthy Lifestyle & Emotional Regulation	Eating, hygiene, and movement.
	P.E	Ball Games : Passing and rolling games with oversized soft balls to improve coordination.	P.E	Team Games : Learning rules and teamwork in small-sided games.	P.E	Outdoor Activities : Orienteering, map reading, and team challenges.

	Science	Explore different textures through touch: Feel soft (cotton), rough (sandpaper), and smooth (plastic) materials.	Science	Recognise different materials by looking and feeling: Match textures with words or symbols (e.g., “Soft” for fabric, “Hard” for wood).	Science	Identify different materials in the world around them: Recognise that objects are made from different materials (wood, plastic, metal, glass).
	Art Aboriginal Art (Australia)	Experience colours and textures in patterns: Look at high-contrast dot patterns and feel different textures (rough sand paint, smooth surfaces).	Art Aboriginal Dot Painting (Australia)	Recognise basic patterns using colour and shape: Match dot shapes with visuals, explore tactile dot painting.	Art Aboriginal Dot Painting (Australia)	Recognise and explore simple patterns in the environment: Identify repeating dot designs in nature, clothes, or everyday objects.
	Geography Australia – Aboriginal Landscapes	Experience sensory input from different environments: Look at high-contrast images of Australian landscapes (desert, bushland), feel warm vs. cool materials.	Geography Australia – Aboriginal Dot Art & Landforms	Recognise land and water using images and simple words: Match sand, water, and rock images to their names using symbols.	Geography Australia – Aboriginal Dot Art & Outback	Identify different environments and land types: Learn that deserts are hot, forests are green, and oceans are blue.
	Computing Basic Video & Media Creation	Watching a simple recorded video of themselves.	Computing Basic Video & Media Creation	Choosing a background or theme for a digital video.	Computing Basic Video & Media Creation	Recording and saving a simple clip.
	Religious Education Christianity & Stewardship of the Earth	Exploring different textures of nature (leaves, sand, water).	Religious Education Christianity & Stewardship of the Earth	Exploring different textures of nature (leaves, sand, water).	Religious Education Christianity & Stewardship of the Earth	Recognizing Christian symbols of creation (earth, sun, animals, trees).
	Key events / trips	-	Key events/trips	-	Key events / trips	

KEY STAGE 1	English	Stories from/about different cultures – sensory story	English	Stories from/about different cultures Patterned Poetry	English	Stories from/about different cultures Patterned Poetry
	Maths	Exploring Simple Sequencing : Sensory routines introducing before and after concepts.	Maths	Time	Maths	Time
	PSED Independence Skills Developing practical skills for independence, including decision-making and problem-solving.	Explore tactile choices using props (e.g., choose between textured items).	PSED Independence Skills Developing practical skills for independence, including decision-making and problem-solving.	Identify steps in simple tasks using guided visuals or symbols.	PSED Independence Skills Developing practical skills for independence, including decision-making and problem-solving.	Explore independence through guided practice (e.g., holding utensils).
	RSE Healthy Lifestyle & Emotional Regulation	Eating, hygiene, and movement.	RSE Healthy Lifestyle & Emotional Regulation	Eating, hygiene, and movement.	RSE Healthy Lifestyle & Emotional Regulation	Eating, hygiene, and movement.
	P.E	Ball Games : Passing and rolling games with oversized soft balls to improve coordination.	P.E	Team Games : Learning rules and teamwork in small-sided games.	P.E	Outdoor Activities : Orienteering, map reading, and team challenges.
	Science	React to changes in materials : Notice differences between warm/cold, heavy/light, and hard/soft objects.	Science	Identify materials in everyday objects : Use simple labels (e.g., “Cup is plastic, spoon is metal”).	Science	Recognise why different materials are used for different purposes : Identify which materials are waterproof, strong, or soft and why we use them.
	Art Kente Cloth (Ghana, Africa)	Respond to symmetrical and repeating patterns: Explore simple striped textures with raised, textured surfaces (woven paper, cloth strips).	Art Kente Cloth (Ghana, Africa)	Identify and create simple repeating patterns : Use structured phrases such as “Red, blue, red, blue” to describe repeating stripe patterns.	Art Kente Cloth (Ghana, Africa)	Create simple repeating patterns using shapes and colours : Use printing blocks or stamps to make rows of repeated stripe patterns.

	Geography Ghana – Kente Cloth & Natural Landforms	Begin to notice differences in land and water: Feel different fabric textures (woven Kente cloth vs. smooth silk), observe patterns in river vs. desert images.	Geography Ghana – Kente Cloth & River Patterns	Identify rivers, forests, and dry land in different parts of the world: Use visuals to identify features “river” “blue”	Geography Ghana – Kente Cloth & Natural Landforms	Recognise how people use the land differently: Learn that some people live near rivers, some in forests, and others in dry areas.
	Computing Basic Video & Media Creation	Watching a simple recorded video of themselves.	Computing Basic Video & Media Creation	Pressing a button to start/stop a video recording.	Computing Basic Video & Media Creation	Using basic editing tools (e.g., trimming, adding filters).
	Religious Education Christianity & Stewardship of the Earth	Listening to sounds of nature as part of reflection and prayer.	Religious Education Christianity & Stewardship of the Earth	Listening to sounds of nature as part of reflection and prayer.	Religious Education Christianity & Stewardship of the Earth	Matching images of people helping nature (planting trees, recycling).
	Key events / trips		Key events / trips		Key events / trips	
KEY STAGE 2	English	Stories from/about different cultures – sensory story	English	Stories from/about different cultures Patterned Poetry	English	Stories from/about different cultures Patterned Poetry
	Maths	Exploring Simple Sequencing : Sensory routines introducing before and after concepts.	Maths	Time	Maths	Time
	RSE/PSED Independence Skills Developing practical skills for independence, including decision-making and problem-solving. .	Match tactile items to corresponding visuals about daily tasks (e.g., brushing teeth).	RSE/PSED Independence Skills Developing practical skills for independence, including decision-making and problem-solving.	Use simple PECS or words to describe daily routines.	RSE/PSED Independence Skills Developing practical skills for independence, including decision-making and problem-solving.	Practice completing simple tasks like tidying or self-care routines.
	RSE Healthy Lifestyle & Emotional Regulation	Healthy food choices, sleep, exercise.	RSE Healthy Lifestyle & Emotional Regulation	Healthy food choices, sleep, exercise.	RSE Healthy Lifestyle & Emotional Regulation	Healthy food choices, sleep, exercise.

	P.E	Ball Games: Passing and rolling games with oversized soft balls to improve coordination.	P.E	Team Games: Learning rules and teamwork in small-sided games.	P.E	Outdoor Activities: Orienteering, map reading, and team challenges.
	Science	Begin to recognise differences between natural and man-made materials: Compare leaves vs. plastic, wood vs. metal through touch.	Science	Recognise the difference between natural and man-made materials: Experience material sorting (e.g., “Wood comes from trees, plastic is made by people”).	Science	Understand how the properties of materials determine their use: Compare materials and explain why they are used for certain objects (e.g., “Glass is clear, so we use it for windows”).
	Art Native American Weaving (North America)	Begin to engage with pattern-making through touch: Feel woven fabric textures and experiment with rolling soft fabric.	Art Native American Weaving (North America)	Explore different cultural patterns: Use simple language to describe textures and shapes (e.g., “Soft lines,” “Bumpy dots”).	Art Native American Weaving (North America)	Explore pattern-making techniques from different cultures: Learn about weaving and colour patterns using paper weaving techniques.
	Geography North America – Native American Territories	Recognise contrasts in physical geography (e.g., mountains vs. plains): Explore natural materials (sand, leaves, fur) linked to Native American regions.	Geography North America – Native American Territories & Landscapes	Recognise how land affects the way people live: Sort desert and snowy animals, features using symbols.	Geography North America – Native American Lands & Weather Patterns	Understand how climate affects culture and buildings: Learn that some houses are made of wood, some of stone, and some of sand.
	Computing Basic Video & Media Creation	Watching a simple recorded video of themselves.	Computing Basic Video & Media Creation	Adding stickers or filters to a simple video	Computing Basic Video & Media Creation	Creating a short documentary or personal project.
	Religious Education Christianity & Stewardship of the Earth	Feeling smooth stones and soft earth as symbols of God’s creation.	Religious Education Christianity & Stewardship of the Earth	Feeling smooth stones and soft earth as symbols of God’s creation.	Religious Education Christianity & Stewardship of the Earth	Investigating Christian organizations that protect the planet.
	Key events / trips		Key events / trips		Key events / trips	

KEY STAGE 3	English	Stories from/about different cultures – sensory story	English	Stories from/about different cultures Shape Poetry	English	Stories from/about different cultures Poetry
	Maths	Exploring Simple Sequencing : Sensory routines introducing before and after concepts.	Maths	Time	Maths	Time Scheduling and management
	PSED Independence Skills Developing practical skills for independence, including decision-making and problem-solving.	Respond to sensory role-play scenarios about independent tasks (e.g., putting on shoes).	PSED Independence Skills Developing practical skills for independence, including decision-making and problem-solving.	Reflect on completing independent tasks with minimal guidance.	PSED Independence Skills Developing practical skills for independence, including decision-making and problem-solving.	Reflect on areas where they can take more responsibility.
	RSE	Managing stress, relaxation techniques.	RSE	Managing stress, relaxation techniques.	RSE	Managing stress, relaxation techniques.
	P.E	Ball Games : Passing and rolling games with oversized soft balls to improve coordination.	P.E	Team Games : Learning rules and teamwork in small-sided games.	P.E	Outdoor Activities : Orienteering, map reading, and team challenges.
	Science	Experience how materials change when manipulated : Feel squishy vs. firm materials (e.g., squeezing clay vs. tapping a hard surface).	Science	Compare different materials based on their properties : Use visual supports and structured descriptions (e.g., “Glass is smooth, metal is shiny”).	Science	Recognise that materials can change state : Observe how some materials melt, freeze, or change shape when heated or cooled.
	Art Islamic Geometric Patterns (Middle East)	Recognise different symmetrical patterns through sensory interaction : Feel embossed patterns, raised dot outlines, and smooth vs. rough edges.	Art Islamic Geometric Patterns (Middle East)	Compare symmetrical and asymmetrical patterns : Use sentence starters such as “This pattern looks the same on both sides” with visuals.	Art Islamic Geometric Patterns (Middle East)	Apply symmetry and balance to artistic designs : Use folding techniques, grids, or mirrored images to create balanced artwork.

	Geography Middle East – Islamic Architecture & Landscapes	React to sensory patterns in geography: Feel geometric textures (tile patterns), experience warm vs. cool materials linked to desert environments.	Geography Middle East – Islamic Architecture & Desert Environments	Compare hot and cold places around the world: Use structured writing or AAC devices to describe deserts vs. snowy regions (colourful semantics)	Geography Middle East – Islamic Patterns & Climate	Compare different landscapes and their uses: Identify that deserts have sand, cities have buildings, and farms have fields.
	Computing Basic Video & Media Creation	Watching a simple recorded video of themselves.	Computing Basic Video & Media Creation	Creating a simple story sequence using video.	Computing Basic Video & Media Creation	Exploring special effects and editing tools.
	Religious Education Christianity & Stewardship of the Earth	Watching videos of Christian groups caring for the environment.	Religious Education Christianity & Stewardship of the Earth	Watching videos of Christian groups caring for the environment.	Religious Education Christianity & Stewardship of the Earth	Exploring how Christian groups promote environmental care.
	Key events / trips		Key events / trips		Key events / trips	
KEY STAGE 4	English	Stories from/about different cultures – sensory story	English	Stories from/about different cultures Shape Poetry	English	Stories from/about different cultures Poetry
	Maths	Exploring Simple Sequencing : Sensory routines introducing before and after concepts.	Maths	Time	Maths	Time Scheduling and management
	PSED Independence Skills Developing practical skills for independence, including decision-making and problem-solving.	Practice sensory-based problem-solving for daily tasks.	PSED Independence Skills Developing practical skills for independence, including decision-making and problem-solving.	Develop confidence in independent decision-making through structured support.	PSED Independence Skills Developing practical skills for independence, including decision-making and problem-solving.	Develop strategies for problem-solving and completing daily tasks independently.
	RSE	Work-life balance, preventing burnout, maintaining mental wellness.	RSE	Work-life balance, preventing burnout, maintaining mental wellness.	RSE	Work-life balance, preventing burnout, maintaining mental wellness.

	P.E	Ball Games: Passing and rolling games with oversized soft balls to improve coordination.	P.E	Team Games: Learning rules and teamwork in small-sided games.	P.E	Outdoor Activities: Orienteering, map reading, and team challenges.
	Science	Begin to explore how materials can change with heat, pressure, or water: Experience melting ice, wet vs. dry materials, and soft vs. hard clay.	Science	Begin to explore how materials are used in real life: Experience how materials are used for different purposes (e.g., “Why do we use metal for cars?”).	Science	Understand how materials are processed and used in industry: Learn how natural materials (wood, wool, metal) are turned into useful products.
	Art Indian Block Printing (India)	Begin to explore pattern arrangement through guided play: Use large foam blocks to stamp simple tactile patterns.	Art Indian Block Printing (India)	Begin to recognise and discuss cultural influences in pattern design: Identify repeating block print patterns and discuss their purpose.	Art Indian Block Printing (India)	Recognise how cultural identity influences pattern design: Discuss and recreate traditional block print patterns using different techniques.
	Geography India – Block Printing & Natural Regions	Explore the impact of climate on materials and patterns: Feel natural dyes, soft vs. hard materials, listen to the sounds of rivers and forests.	Geography India – Block Printing & Geographical Features	Recognise how geography shapes cultural identity: Review patterns and design from different regions in India	Geography India – Block Printing & Geographical Patterns	Recognise how geography and culture are connected: Understand that rivers help farming, mountains protect towns, and forests provide wood.
	Computing Basic Video & Media Creation	Watching a simple recorded video of themselves.	Computing Basic Video & Media Creation	Creating a simple story sequence using video.	Computing Basic Video & Media Creation	Producing a final edited digital media project.
	Religious Education Christianity & Stewardship of the Earth	Experiencing the idea of care by participating in a simple nature activity (planting seeds).	Religious Education Christianity & Stewardship of the Earth	Experiencing the idea of care by participating in a simple nature activity (planting seeds).	Religious Education Christianity & Stewardship of the Earth	Discussing the relationship between faith and climate change action.
	Key events / trips		Key events / trips		Key events / trips	



CYCLE 3: TERM 5: THE WORLD UNDERGROUND

(SCIENCE, GEOGRAPHY, DESIGN TECHNOLOGY and RELIGIOUS EDUCATION)

(Code-)

	Sensory Pathway		Communication Pathway		Core Pathway	
EYFS	English	Sensory dinosaur story Dinosaur board books	English	Books on a theme – dinosaurs and minibeast	English	Books on a theme – dinosaurs and minibeast
	Maths	Exploring Directionality : Moving objects or themselves in guided ways (e.g., rolling).	Maths	Counting and sharing	Maths	Counting and sharing
	RSE/PSED Belonging in the Future Exploring aspirations, roles, and responsibilities in adulthood.	React to sensory props representing roles (e.g., textured uniforms).	RSE/PSED Belonging in the Future Exploring aspirations, roles, and responsibilities in adulthood.	Match visuals of simple jobs to tactile props (e.g., doctor to stethoscope).	RSE/PSED Belonging in the Future Exploring aspirations, roles, and responsibilities in adulthood.	Recognise job roles through sensory activities.
	RSE Preparing for Adulthood	Transitioning between activities, asking for help.	RSE Preparing for Adulthood	Transitioning between activities, asking for help.	RSE Preparing for Adulthood	Transitioning between activities, asking for help.
	P.E	Dynamic Movement : Incorporating faster-paced movements like assisted jumping or running in place.	P.E	Outdoor Games : Introducing simple net and wall games like tennis.	P.E	Fitness Circuits : Combining activities like skipping, sprinting, and balancing.
	Science Insects and Mini Beasts (e.g., worms, ants, beetles)	Experience different textures linked to underground creatures : Feel soft vs. rough textures (silky butterfly wings, bumpy beetle shells).	Science Insects and Mini Beasts (e.g., worms, ants, beetles)	Recognise different underground animals using pictures and objects : Match insects with symbols, point to pictures of burrowing animals.	Science Insects and Mini Beasts (e.g., worms, ants, beetles)	Identify different types of small underground creatures : Recognise that insects and worms live underground.

	Geography	Experience different textures of underground environments: Feel soft soil, smooth stones, rough bark to explore underground textures.	Geography	Recognise underground as a place where some creatures live: Match animals (worms, ants) to soil images using symbols.	Geography	Identify different types of underground environments: Recognise that soil is soft, rocks are hard, and tunnels are dark.
	Design Technology	Explore different textures used in underground spaces: Feel soft (soil), bumpy (bark), and smooth (stone) materials.	Design Technology	Recognise different materials used to build small spaces: Match materials (soil, wood, stone) to images of burrowing insects.	Design Technology	Recognise different materials and their functions: Learn that soft soil is good for digging, and hard rocks are not.
	Computing Digital Research & Evaluating Information	Exploring digital images and colours.	Computing Digital Research & Evaluating Information	Matching objects to descriptions.	Computing Digital Research & Evaluating Information	Recognizing reliable sources.
	Religious Education Buddhism – Dharma	Listening to Buddhist meditation bells and gentle chanting.	Religious Education Buddhism – Dharma	Listening to Buddhist meditation bells and gentle chanting.	Religious Education Buddhism – Dharma	Recognizing Buddhist symbols (lotus flower, wheel of Dharma, Buddha statue).
	Key events / trips	-	Key events/trips	-	Key events / trips	

KEY STAGE 1	English	Sensory insect story Insect board books	English	Fiction/information texts & poems on a theme – insects	English	Fiction/information texts & poems on a theme – insects
	Maths	Exploring Directionality : Moving objects or themselves in guided ways (e.g., rolling).	Maths	Counting and sharing	Maths	Counting and sharing
	PSED Belonging in the Future Exploring aspirations, roles, and responsibilities in adulthood.	Explore tactile tools representing different roles (e.g., soft stethoscope).	PSED Belonging in the Future Exploring aspirations, roles, and responsibilities in adulthood.	Begin identifying jobs they find interesting using visuals.	PSED Belonging in the Future Exploring aspirations, roles, and responsibilities in adulthood.	Explore basic responsibilities through role-play (e.g., helping).
	RSE Preparing for Adulthood	Transitioning between activities, asking for help.	RSE Preparing for Adulthood	Transitioning between activities, asking for help.	RSE Preparing for Adulthood	Transitioning between activities, asking for help.
	P.E	Dynamic Movement : Incorporating faster-paced movements like assisted jumping or running in place.	P.E	Outdoor Games : Introducing simple net and wall games like tennis.	P.E	Fitness Circuits : Combining activities like skipping, sprinting, and balancing.
	Science Burrowing Mammals (e.g., moles, rabbits, badgers)	Recognise movement patterns in underground animals : Listen to burrowing sounds, feel fur vs. soil textures.	Science Burrowing Mammals (e.g., moles, rabbits, badgers)	Identify and describe simple body parts of underground animals : Use phrases like “Moles have strong paws” with visuals or AAC.	Science Burrowing Mammals (e.g., moles, rabbits, badgers)	Identify how burrowing animals move and live : Recognise that moles dig tunnels and rabbits live underground.
	Geography	Recognise movement and depth in underground spaces: Observe light vs. dark tunnels, feel burrowing sensations (e.g., moving hands through fabric).	Geography	Identify simple underground habitats: Use AAC and colourful semantics to answer simple questions	Geography	Recognise how animals use underground spaces : Learn that some animals dig tunnels for safety and warmth.

	Design Technology	Recognise different materials used for shelters: Explore soft fabric (fur) vs. rough materials (tree bark, stones).	Design Technology	Identify materials animals use to make underground homes: Use colourful semantics to create simple sentences like “Moles dig in soil”	Design Technology	Explore how materials can be shaped or connected: Understand that sticks and leaves can be joined to make homes.
	Computing Digital Research & Evaluating Information	Exploring digital images and colours.	Computing Digital Research & Evaluating Information	Recognizing objects in digital pictures.	Computing Digital Research & Evaluating Information	Understanding how to check if something is real online.
	Religious Education Buddhism – Dharma	Exploring textures of Buddhist prayer beads and robes.	Religious Education Buddhism – Dharma	Exploring textures of Buddhist prayer beads and robes.	Religious Education Buddhism – Dharma	Exploring how Buddhism encourages self-improvement and mindfulness.
	Key events / trips		Key events / trips		Key events / trips	
KEY STAGE 2	English	Sensory dinosaur story Dinosaur board books	English	Fiction/information texts & poems on a theme – Dinosaurs	English	Fiction/information texts & poems on a theme – Dinosaurs
	Maths	Exploring Directionality : Moving objects or themselves in guided ways (e.g., rolling).	Maths	Counting and sharing	Maths	Counting and sharing
	PSED Belonging in the Future Exploring aspirations, roles, and responsibilities in adulthood.	Match tactile props to visual images of adult roles (e.g., firefighter, teacher).	PSED Belonging in the Future Exploring aspirations, roles, and responsibilities in adulthood.	Discuss responsibilities in adulthood through pictures and role-play.	PSED Belonging in the Future Exploring aspirations, roles, and responsibilities in adulthood.	Reflect on how roles support communities.
	RSE Preparing for Adulthood	Developing independence (tying shoes, dressing, making snacks).	RSE Preparing for Adulthood	Developing independence (tying shoes, dressing, making snacks).	RSE Preparing for Adulthood	Developing independence (tying shoes, dressing, making snacks).

	P.E	Dynamic Movement: Incorporating faster-paced movements like assisted jumping or running in place.	P.E	Outdoor Games: Introducing simple net and wall games like tennis.	P.E	Fitness Circuits: Combining activities like skipping, sprinting, and balancing.
	s Science Dinosaurs That Lived Underground (e.g., small burrowing dinosaurs, fossils)	Explore fossils and bones through sensory play: Touch textured fossil prints, experience rough vs. smooth rock surfaces.	s Science Dinosaurs That Lived Underground (e.g., small burrowing dinosaurs, fossils)	Compare different animals and their body structures: Use sentence starters like “Dinosaurs had big claws, rabbits have soft fur.”	s Science Dinosaurs That Lived Underground (e.g., small burrowing dinosaurs, fossils)	Understand how some dinosaurs used underground habitats for protection: Identify that dinosaurs with claws were good at digging.
	Geography	Explore how underground layers build over time: Feel smooth vs. bumpy rock textures, touch sand and fossils.	Geography	Compare different types of underground areas: Use sentence starters like “Fossils are found under the ground.”	Geography	Understand how fossils are found underground: Learn that old bones and shells are buried under layers of rock and dirt.
	Design Technology	Begin to manipulate materials and explore their properties: Touch and explore different sizes of rocks, sand, and moulded clay.	Design Technology	Compare different types of underground structures: Use sentence starters like “Fossils are found under the ground.”	Design Technology	Explore different ways to create textures and imprints: Press shapes into soft clay, explore how footprints are left in the ground.
	Computing Digital Research & Evaluating Information	Exploring digital images and colours.	Computing Digital Research & Evaluating Information	Identifying websites that may be unreliable.	Computing Digital Research & Evaluating Information	Exploring news sources and bias.
	Religious Education Buddhism – Dharma	Feeling smooth pebbles used in Buddhist meditation gardens.	Religious Education Buddhism – Dharma	Feeling smooth pebbles used in Buddhist meditation gardens.	Religious Education Buddhism – Dharma	Learning about Buddha’s first teachings and why wisdom is important.
	Key events / trips		Key events / trips		Key events / trips	

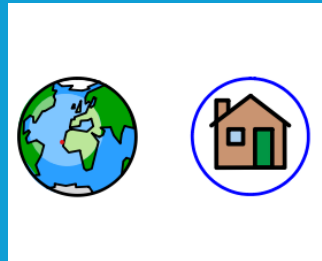
KEY STAGE 3	English	Sensory cave story Cave sensory books	English	Fiction/information texts & poems on a theme – caves	English	Fiction/information texts & poems on a theme – caves
	Maths	Exploring Directionality : Moving objects or themselves in guided ways (e.g., rolling).	Maths	Multiplication and division	Maths	Real life application – sharing bills, costing ingredients
	PSED Belonging in the Future Exploring aspirations, roles, and responsibilities in adulthood.	Respond to sensory tasks simulating basic roles (e.g., stacking blocks for builder).	PSED Belonging in the Future Exploring aspirations, roles, and responsibilities in adulthood.	Reflect on personal strengths and how they relate to adult roles.	PSED Belonging in the Future Exploring aspirations, roles, and responsibilities in adulthood.	Discuss how their skills can contribute to society.
	RSE Preparing for Adulthood	Managing money, simple budgeting, travel skills.	RSE Preparing for Adulthood	Managing money, simple budgeting, travel skills.	RSE Preparing for Adulthood	Managing money, simple budgeting, travel skills.
	P.E	Dynamic Movement : Incorporating faster-paced movements like assisted jumping or running in place.	P.E	Outdoor Games : Introducing simple net and wall games like tennis.	P.E	Fitness Circuits : Combining activities like skipping, sprinting, and balancing.
	Science Cave-Dwelling Creatures (e.g., bats, salamanders, cavefish)	React to light vs. dark contrasts in caves: Experience dim lighting, feel cool vs. warm textures.	Science Cave-Dwelling Creatures (e.g., bats, salamanders, cavefish)	Identify creatures that live in caves e.g, bats.	Science Cave-Dwelling Creatures (e.g., bats, salamanders, cavefish)	Recognise how cave animals are different from surface animals : Identify that some animals live in the dark and have no eyes.
	Geography	React to contrasts between dark and light environments : Experience dim lighting, listen to echoing sounds.	Geography	Recognise different underground spaces : Identify different spaces – cave, tunnel, river – the WHERE	Geography	Recognise how underground spaces form naturally : Identify that caves form in mountains and underground rivers.
	Design Technology	Recognise simple joining techniques : Stick and unstick Velcro, press soft and hard materials together.	Design Technology	Recognise how materials are shaped and joined together : Use symbols to identify features (e.g., “Rocks are hard, sand is soft”).	Design Technology	Begin to understand how natural structures form over time : Identify that dripping water makes cave patterns and rock formations.

	Computing Digital Research & Evaluating Information	Exploring digital images and colours.	Computing Digital Research & Evaluating Information	Identifying correct vs. incorrect pictures.	Computing Digital Research & Evaluating Information	Understanding how information is manipulated online.
	Religious Education Buddhism – Dharma	Exploring Buddhist values of kindness, peace, and mindfulness.	Religious Education Buddhism – Dharma	Exploring Buddhist values of kindness, peace, and mindfulness.	Religious Education Buddhism – Dharma	Debating the role of religious guidance in making life decisions.
	Key events / trips		Key events / trips		Key events / trips	
KEY STAGE 4	English	Sensory deep-sea story Deep-sea sensory books	English	Fiction/information texts & poems on a theme – link to Science and Geography	English	Fiction/information texts & poems on a theme – link to Science and Geography
	Maths	Exploring Directionality : Moving objects or themselves in guided ways (e.g., rolling).	Maths	Multiplication and division	Maths	Real life application – sharing bills, costing ingredients
	RSE/PSED Belonging in the Future Exploring aspirations, roles, and responsibilities in adulthood.	Explore and discuss tactile representations of jobs or future aspirations.	RSE/PSED Belonging in the Future Exploring aspirations, roles, and responsibilities in adulthood.	Create a simple plan for future aspirations using structured support.	RSE/PSED Belonging in the Future Exploring aspirations, roles, and responsibilities in adulthood.	Plan steps to achieve their goals, with support for decision-making.
	RSE Preparing for Adulthood	Job applications, CVs, workplace conduct, financial independence.	RSE Preparing for Adulthood	Job applications, CVs, workplace conduct, financial independence.	RSE Preparing for Adulthood	Job applications, CVs, workplace conduct, financial independence.
	P.E	Dynamic Movement : Incorporating faster-paced movements like assisted jumping or running in place.	P.E	Outdoor Games : Introducing simple net and wall games like tennis.	P.E	Fitness Circuits : Combining activities like skipping, sprinting, and balancing.

	s Science Deep-Sea Creatures That Live in the Ocean Floor (e.g., anglerfish, giant tube worms)	Experience the contrast between deep-sea cold environments and movement: Listen to deep-sea sounds, feel smooth vs. rough materials.	s Science Deep-Sea Creatures That Live in the Ocean Floor (e.g., anglerfish, giant tube worms)	Identify deep sea animals and their habitats	s Science Deep-Sea Creatures That Live in the Ocean Floor (e.g., anglerfish, giant tube worms)	Understand how animals survive extreme underground environments: Recognise that deep-sea creatures use light, big teeth, or strong shells to survive.
	Geography	Explore extreme underground environments: Feel cold vs. warm materials, listen to underwater sounds.	Geography	Identify how the ocean floor is different from land: Answer simple “why” questions (e.g., “Why do deep-sea fish glow?” – “Because it is dark”).	Geography	Understand how the ocean floor is an underground world: Recognise that deep under the sea, it is dark and cold, and animals have special adaptations.
	Design Technology	Explore how materials feel and react to touch: Feel smooth shells, rough coral textures, and soft sponge-like materials.	Design Technology	Identify how natural materials change over time: Answer simple “why” questions (e.g., “Why do shells have holes?” – “Water makes them soft”).	Design Technology	Recognise how natural materials change due to pressure, time, or water: Understand that coral, shells, and rocks change over time due to weather and water.
	Computing Digital Research & Evaluating Information	Exploring digital images and colours.	Computing Digital Research & Evaluating Information	Exploring real vs. edited images.	Computing Digital Research & Evaluating Information	Exploring careers in journalism, research, and digital ethics.
	Religious Education Buddhism – Dharma	Experiencing mindfulness exercises through breathing and movement.	Religious Education Buddhism – Dharma	Experiencing mindfulness exercises through breathing and movement.	Religious Education Buddhism – Dharma	Experiencing mindfulness exercises through breathing and movement.
	Key events / trips		Key events / trips		Key events / trips	

CYCLE 3: TERM 6:

PLANET EARTH: OUR HOME – Explore continents, oceans and major physical features of the Earth (SCIENCE, GEOGRAPHY, ART and RELIGIOUS EDUCATION)



(Code-)

	Sensory Pathway		Communication Pathway		Core Pathway	
EYFS	English	Significant author sensory story	English	Significant authors Simple Explanations	English	Significant authors Simple Explanations
	Maths	Exploring Spatial Relationships : Simple concepts of proximity (e.g., near and far).	Maths	Practical Money	Maths	Practical Money
	PSED Being Responsible Exploring responsibility, teamwork, and making a difference.	React to sensory prompts for helping others (e.g., passing objects).	PSED Being Responsible Exploring responsibility, teamwork, and making a difference.	Match pictures of teamwork to sensory props (e.g., hands = helping).	PSED Being Responsible Exploring responsibility, teamwork, and making a difference.	Recognise simple acts of responsibility, like tidying toys.
	RSE Law, Crime & Consequences	Understanding right vs. wrong.	RSE Law, Crime & Consequences	Understanding right vs. wrong.	RSE Law, Crime & Consequences	Understanding right vs. wrong.
	P.E	Yoga : Practicing a full sequence of poses with guided breathing and focus.	P.E	Outdoor Activities : Navigating spaces and working collaboratively in outdoor challenges.	P.E	Modified Team Sports : Playing adapted versions of cricket or rounders with structured teamwork.
	Science Water Cycle (Rain and Clouds)	Experience changes in water (liquid to vapor) : Feel water droplets, mist spray.	Science Water Cycle Basics	Recognise rain, clouds, and water : Match pictures of clouds and rain, say “Rain falls.”	Science Water Cycle – Rain, Clouds, and Evaporation	Recognise changes in water (solid, liquid, gas) : Learn that “Rain comes from clouds, water goes back up.”

	Geography Oceans and Waves	Experience sensory contrasts between land and sea: Listen to ocean sounds, feel water movement (e.g., hands in water).	Geography Oceans and Islands	Recognise large water areas and small landmasses: Match symbols for water and land, use words like "big water."	Geography Oceans and Islands	Identify large water areas and small landmasses: Learn that "Oceans are big, and islands are small land in the water."
	Art Wave Patterns (Oceans)	Explore simple textures in art: Feel smooth swirls in paint, listen to ocean sounds while painting.	Art Ocean Waves	Recognise movement in art: Use words like "swirl" and "blue water."	Art Ocean and Wave Patterns	Explore colour, shape, and movement in art: Create wavy lines with fingers or brushes to show water.
	Computing Cybersecurity & Digital Independence	Responding to cause-and-effect interactions (e.g., pressing a button to "lock" a digital screen).	Computing Cybersecurity & Digital Independence	Learning "stop" and "go" for safe digital choices (e.g., tapping a green "safe" icon, avoiding a red "unsafe" one).	Computing Cybersecurity & Digital Independence	
	Religious Education Christian Pilgrimage & Tanabata – Hopes and Aspirations	Exploring soft fabrics used in pilgrim robes and colourful Tanabata wishes.	Religious Education Christian Pilgrimage & Tanabata – Hopes and Aspirations	Exploring soft fabrics used in pilgrim robes and colourful Tanabata wishes.	Religious Education Christian Pilgrimage & Tanabata – Hopes and Aspirations	Understanding why Christians go on pilgrimages and their significance.
	Key events / trips	-	Key events/trips	-	Key events / trips	

KEY STAGE 1	English	Significant author sensory story	English	Significant authors Simple Explanations	English	Significant authors Simple Explanations
	Maths	Exploring Spatial Relationships : Simple concepts of proximity (e.g., near and far).	Maths	Practical Money	Maths	Practical Money
	RSE/PSED Being Responsible Exploring responsibility, teamwork, and making a difference.	Explore tactile props representing teamwork (e.g., puzzle pieces).	RSE/PSED Being Responsible Exploring responsibility, teamwork, and making a difference.	Identify ways to help others using guided activities.	RSE/PSED Being Responsible Exploring responsibility, teamwork, and making a difference.	Explore teamwork and responsibility through guided play.
	RSE Law, Crime & Consequences	Understanding right vs. wrong.	RSE Law, Crime & Consequences	Understanding right vs. wrong.	RSE Law, Crime & Consequences	Understanding right vs. wrong.
	P.E	Yoga : Practicing a full sequence of poses with guided breathing and focus.	P.E	Outdoor Activities : Navigating spaces and working collaboratively in outdoor challenges.	P.E	Modified Team Sports : Playing adapted versions of cricket or rounders with structured teamwork.
	Science Wind and Storms	Recognise differences in wind speed and sound : Feel fans, listen to storm noises.	Science Wind and Storms	Identify different types of wind : Use simple phrases like "Wind is fast" with visuals using sensory stories and props.	Science Wind and Storms – How Weather Moves Across the World	Recognise that wind moves air and brings changes in the weather : Understand that "Wind can push clouds and make trees shake."
	Geography Mountains and Valleys	Begin to notice height differences in landscapes : Feel textured surfaces (smooth hills, rough mountains).	Geography Mountains and Valleys	Identify raised and flat land : Use phrases like "Big hills, flat land."	Geography Mountains, Rivers, and Deserts	Recognise key physical features of Earth : Understand that "Mountains are tall, rivers flow, deserts are hot."
	Art Mountain Textures	Recognise raised vs. flat surfaces : Touch 3D layered textures with fingers.	Art Mountain Shapes	Identify triangles and curves : Match shapes to images of mountains.	Art Mountain and Valley Landscapes	Recognise and represent landforms using texture and shape : Use thick and thin lines to show tall mountains and low valleys.

	Computing Cybersecurity & Digital Independence	Exploring safe and unsafe digital sounds (e.g., a "ding" for a safe click, a "buzzer" for unsafe).	Computing Cybersecurity & Digital Independence	Matching photos of trusted adults to their digital profiles (teacher, parent, friend).	Computing Cybersecurity & Digital Independence	Learning to recognise fake messages or scam warnings through simple matching.
	Religious Education Christian Pilgrimage & Tanabata – Hopes and Aspirations	Listening to church bells (Christian pilgrimage) and festival music (Japanese drumming).	Religious Education Christian Pilgrimage & Tanabata – Hopes and Aspirations	Matching pictures of places of pilgrimage and Tanabata traditions.	Religious Education Christian Pilgrimage & Tanabata – Hopes and Aspirations	Exploring famous Christian pilgrimage sites (Lourdes, Canterbury, Santiago de Compostela).
	Key events / trips		Key events / trips		Key events / trips	
KEY STAGE 2	English	Significant author sensory story Simple Explanations	English	Significant authors Explanations	English	Significant authors Explanations
	Maths	Exploring Spatial Relationships : Simple concepts of proximity (e.g., near and far).	Maths	Practical Money	Maths	Practical Money
	PSED Being Responsible Exploring responsibility, teamwork, and making a difference.	Match tactile items to teamwork visuals (e.g., holding hands).	PSED Being Responsible Exploring responsibility, teamwork, and making a difference.	Discuss how teamwork achieves goals.	PSED Being Responsible Exploring responsibility, teamwork, and making a difference.	Reflect on how responsibility impacts others
	RSE Law, Crime & Consequences	Simple rules (e.g., taking turns, being fair)	RSE Law, Crime & Consequences	Simple rules (e.g., taking turns, being fair)	RSE Law, Crime & Consequences	Simple rules (e.g., taking turns, being fair)
	P.E	Yoga : Practicing a full sequence of poses with guided breathing and focus.	P.E	Outdoor Activities : Navigating spaces and working collaboratively in outdoor challenges.	P.E	Modified Team Sports : Playing adapted versions of cricket or rounders with structured teamwork.

	Science Rivers and Flowing Water	Respond to flowing water experiences: Feel running water, watch swirling colours in water.	Science Rivers and Erosion	Experience water shaping land: Use structured questions like "What happens when water moves sand?"	Science Rivers and Erosion – How Water Changes Land	Recognise how rivers shape the land over time: Understand that "Rivers move soil and make valleys deeper over time."
	Geography Deserts and Hot Climates	Recognise different climates using sensory elements: Experience warm air, feel sand textures.	Geography Deserts and Rainforests	Recognise different climates and biomes: Use structured sentences like "Rainforests are wet, deserts are dry."	Geography Deserts and Dry Lands	Recognise the features of dry landscapes: Learn that "Deserts are hot, and sand is dry."
	Art Desert Colours and Textures	Experience warm tones and sandy textures: Use soft and rough materials in artwork.	Art Desert and Rainforest Colours	Explore different colour palettes: Use structured phrases like "Rainforests are green."	Art Desert and Sand Dune Art	Explore warm colours and patterns inspired by desert landscapes: Use soft yellows and oranges to show sand movement.
	Computing Cybersecurity & Digital Independence	Recognizing familiar vs. unfamiliar faces on a tablet screen (simple matching game).	Computing Cybersecurity & Digital Independence	Recognizing when to ask for help online (symbol-based decision-making activity).	Computing Cybersecurity & Digital Independence	Understanding the importance of keeping information private (visual social story).
	Religious Education Christian Pilgrimage & Tanabata – Hopes and Aspiration	Feeling smooth stones symbolizing journey milestones and textured bamboo for Tanabata.	Religious Education Christian Pilgrimage & Tanabata – Hopes and Aspirations	Feeling smooth stones symbolizing journey milestones and textured bamboo for Tanabata.	Religious Education Christian Pilgrimage & Tanabata – Hopes and Aspirations	Learning about why Christians go on pilgrimages and why Japanese people make wishes.
	Key events / trips		Key events / trips		Key events / trips	

KEY STAGE 3	English	Significant author sensory story Simple Explanations	English	Significant authors Explanations	English	Significant authors Explanations
	Maths	Exploring Spatial Relationships : Simple concepts of proximity (e.g., near and far).	Maths	Practical Money	Maths	Practical Money
	PSED Being Responsible Exploring responsibility, teamwork, and making a difference.	Use sensory role-play to practice helping behaviours.	PSED Being Responsible Exploring responsibility, teamwork, and making a difference.	Reflect on how responsibility builds trust in relationships.	PSED Being Responsible Exploring responsibility, teamwork, and making a difference.	Discuss the importance of teamwork and shared goals.
	RSE Law, Crime & Consequences	Simple rules (e.g., taking turns, being fair).	RSE Law, Crime & Consequences	Simple rules (e.g., taking turns, being fair).	RSE Law, Crime & Consequences	Simple rules (e.g., taking turns, being fair).
	P.E	Yoga : Practicing a full sequence of poses with guided breathing and focus.	P.E	Outdoor Activities : Navigating spaces and working collaboratively in outdoor challenges.	P.E	Modified Team Sports : Playing adapted versions of cricket or rounders with structured teamwork.
	Science Sunlight and Temperature	Recognise warmth vs. coolness: Feel warm and cool surfaces.	Science Temperature and Sunlight	Compare warm and cool places : Use structured writing: "The sun makes places warm."	Science Temperature and Sunlight – The Role of the Sun in Weather and Climate	Understand how sunlight affects weather patterns : Recognise that "The sun makes places warm, and different places have different temperatures."
	Geography Rainforests and Jungles	React to multi-sensory rainforest sounds: Listen to animal calls, feel leaves and moist textures.	Geography Rainforests and Jungles (Amazon, Congo, Borneo)	Identify features of tropical rainforests : Use structured phrases: "Rainforests have lots of trees and rain."	Geography	

	Art Rainforest Leaf Patterns	Explore layering and different materials: Press leaves into paint to create patterns.	Art Jungle & Rainforest Patterns (Amazon, Borneo, Congo)	Recognise natural leaf and animal prints used in art: Describe “Leaf prints, animal spots, and bright colours” using visuals.	Art Rainforests and Jungles	Recognise repeating patterns inspired by plants and animals: Use leaves, sponges, or rollers to create layered rainforest textures.
	Computing Cybersecurity & Digital Independence	Exploring digital devices turning on/off with a switch (teaching "control" of digital choices).	Computing Cybersecurity & Digital Independence	Learning when not to share personal details (role-play using pictures).	Computing Cybersecurity & Digital Independence	Practicing reporting an unsafe message using an adapted communication tool.
	Religious Education Christian Pilgrimage & Tanabata – Hopes and Aspirations	Watching videos of Lourdes, Canterbury, Santiago de Compostela pilgrimages & Tanabata celebrations.	Religious Education Christian Pilgrimage & Tanabata – Hopes and Aspirations	Exploring how journeys in different faiths represent personal growth.	Religious Education Christian Pilgrimage & Tanabata – Hopes and Aspirations	Debating whether spiritual journeys must be physical or if personal reflection is enough.
	Key events / trips		Key events / trips		Key events / trips	
KEY STAGE 4	English	Significant author sensory story Simple Explanations	English	Significant authors Explanations	English	Significant authors Explanations
	Maths	Exploring Spatial Relationships : Simple concepts of proximity (e.g., near and far).	Maths	Practical Money	Maths	Practical Money
	PSED Being Responsible Exploring responsibility, teamwork, and making a difference.	Reflect on teamwork and responsibility through sensory activities.	PSED Being Responsible Exploring responsibility, teamwork, and making a difference.	Plan and participate in teamwork or community-focused projects.	PSED Being Responsible Exploring responsibility, teamwork, and making a difference.	Develop strategies to take on responsibilities independently or within teams.
	RSE Law, Crime & Consequences	Online harassment, revenge porn laws, sexual harassment awareness.	RSE Law, Crime & Consequences	Online harassment, revenge porn laws, sexual harassment awareness.	RSE Law, Crime & Consequences	Online harassment, revenge porn laws, sexual harassment awareness.

	P.E	Yoga: Practicing a full sequence of poses with guided breathing and focus.	P.E	Outdoor Activities: Navigating spaces and working collaboratively in outdoor challenges.	P.E	Modified Team Sports: Playing adapted versions of cricket or rounders with structured teamwork.
	Science Earthquakes and Land Changes	Experience vibrations and shaking sensations: Feel gentle vibrations from a sensory pad.	Science Earthquakes and Changes Over Time	Recognise that land changes over time: Describe how "Earth shakes and breaks rocks."	Science Tectonic Plates and Earthquakes	Understand how the Earth's surface moves and shifts: Learn that "The ground moves and shakes in an earthquake."
	Geography Polar Regions and Icebergs	Experience the difference between cold and warm environments: Touch cold ice packs, feel soft vs. hard textures.	Geography Polar Regions and Glaciers	Compare hot and cold environments: Use structured questions like "What is colder – ice or sand?"	Geography Polar Regions and Glaciers	Identify cold landscapes and how they change: Learn that "The Arctic and Antarctica are very cold, and ice melts over time."
	Art Ice and Snow Patterns	Explore cool-coloured art materials: Feel cool surfaces, use sponges to create soft white snow-like textures.	Art Polar and Ice Art	Explore warm and cool colour palettes: Sort warm and cool colours and create paintings and images of different landscapes	Art Polar Ice and Glacier Art	Explore cool colour palettes and texture techniques: Use white, blue, and grey shades to show ice and snow movement.
	Computing Cybersecurity & Digital Independence	Experiencing a simple visual animation of a screen "locking" when a button is pressed.	Computing Cybersecurity & Digital Independence	Practicing selecting "safe" vs. "unsafe" images in an accessible online game.	Computing Cybersecurity & Digital Independence	Exploring digital responsibility through safe simulated social media interactions.
	Religious Education Christian Pilgrimage & Tanabata – Hopes and Aspirations	Experiencing reflective sensory activities (lighting candles, making a class wish tree).	Religious Education Christian Pilgrimage & Tanabata – Hopes and Aspirations	Comparing pilgrimage in Christianity to journeys in other religions (Hajj in Islam)	Religious Education Christian Pilgrimage & Tanabata – Hopes and Aspirations	Discussing the similarities between religious journeys and personal aspirations in modern life.
	Key events / trips		Key events / trips		Key events / trips	